

PIKSEL18 Buzzocrazy!

22nd - 24th November

Piksel Studio 207

Strandgaten 207

5004 Bergen

<http://18.piksel.no>

PIKSEL18 Buzzocrazy! Artists Talks- Piksel Studio 24th of November || 11:00 - 13:00

We invite Piksel artists to talk about their projects and their findings on their technical and conceptual developments. At Piksel18 - Buzzocrazy we will present the work of Wol, Peter Edwards and Bionic Samp.

Wolfgang Spahn (<http://www.wolfgang-spahn.de>) is fascinated by patterns and structures, be it in graphics, photo, video or electronic technology. For his creations he explores the abilities of hardware, constantly pushing its limitations in order to make it serve his artistic concept. Recently he developed analogue synthesizers as well as analogue computers and analog neuron networks and uses them to create abstract light-and-sound-sculptures.

Peter Edwards (<http://www.casperelectronics.com/>) is an American artist, musician, and teacher. Peter Edwards aka Casperelectronics is the man behind the OMSynth, a "circuit development and performance interface" that allows users to create astonishing sound and light performances. Edwards has performed, taught workshops and spoken on the topic of circuit bending and creative electronics at MIT's Media Lab, New York University, Bloomfield University, Long Beach University...

Bioni Samp is a British artist, musician, inventor and beekeeper. From 2013 to 2018 Bioni took his 'Hive Synthesis' show on tour, performing and exhibiting in Ottawa, Canada at Gallery 101 and the National Museum of Nature. Harplinge, Sweden at Harp Art Lab. Slovakia at Banská Štiavnica Gallery. Prague, Czech Republic at školská 28 and Nová Perla. Wrocław, Poland at the 16th Media Art Biennale. Linz, Austria at Eleonore and STWST48 during ARS Electronica. Liverpool at FACT.

Tim Shaw has worked internationally as an artist, performer, sound designer and researcher. His practice is situated within media art and draws upon soundscape and electroacoustic composition, performance making and DIY technology.

John Bowers is an artist-researcher working within Culture Lab with a particular interest in the use of art and design-led methods (Research Through Design) to explore digital technologies and novel interaction concepts. He also works as a sound artist improvising with electronic, digital, acoustic and electro-

mechanical devices and self-made instruments in performance and installation settings, typically accompanied by live digital image.